

# Static Probabilistic Timing Analysis of Random Replacement Caches using Lossy Compression



---

**David Griffin, Benjamin Lesage**  
**Alan Burns, Rob Davis**



# Introduction

---

- Static analysis gives absolute guarantees
- ... but it's massively pessimistic
- ... and most people don't need absolute guarantees



# Static Probabilistic Timing Analysis (SPTA)

---

- Determine probability that a system would fail
- Find a probability of failure that is sufficiently low
- (Hopefully less pessimistic)



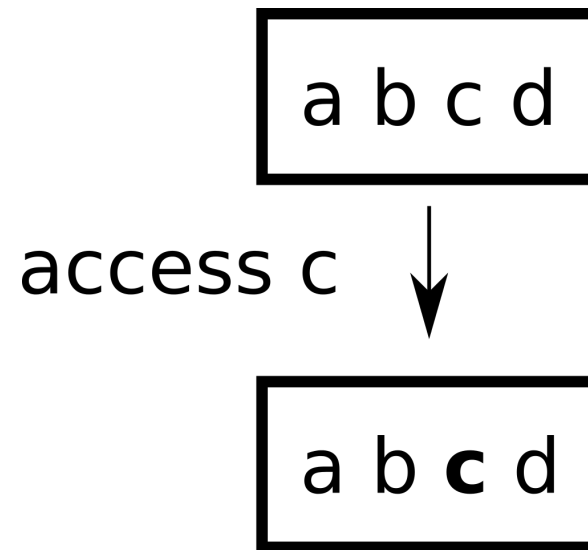
# Randomised Hardware

---

- Can be analysed by SPTA
- Idea: By making a lot of truly random choices, expected behaviour is predictable
- This paper examines the Random Replacement cache

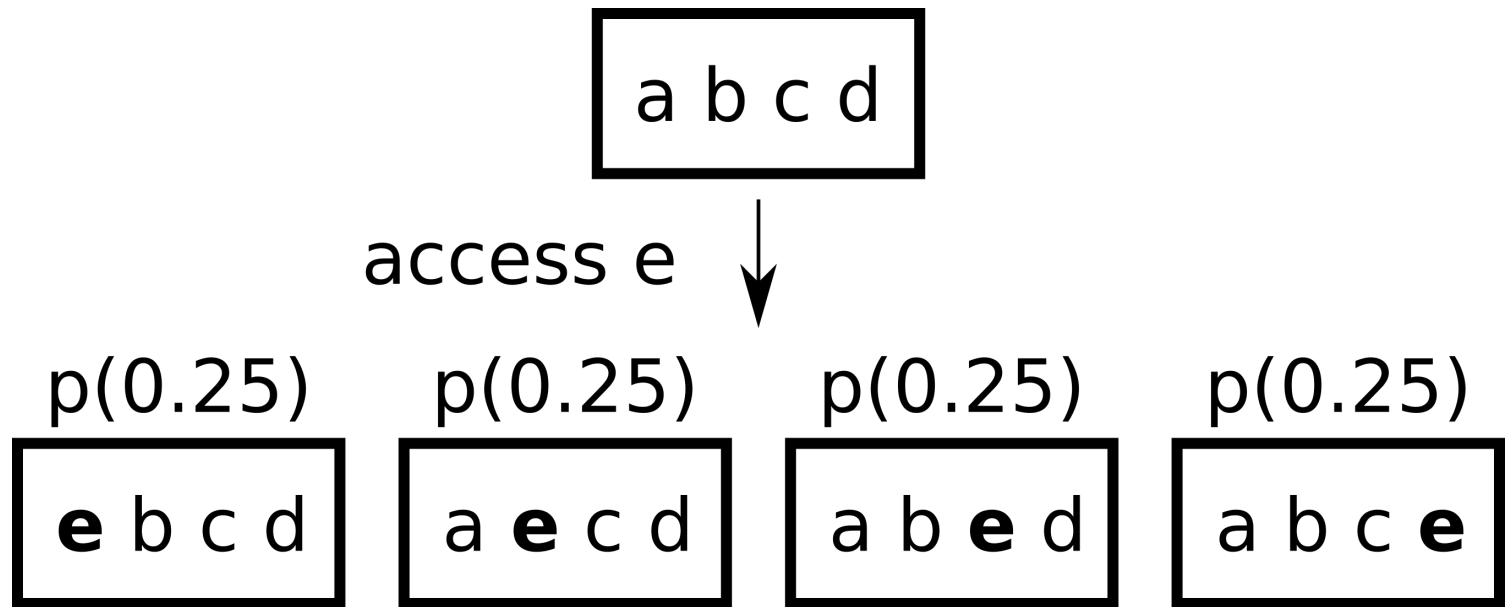
# Random Replacement Cache

- If memory access is a hit, do nothing



# Random Replacement Cache

- If memory access is a miss, evict a random element





# Current Analysis

---

- Original methods assumed independence of hit probabilities
  - They're not
- Corrected version by Davis et al. [5]
  - But this simple analysis is outperformed by LRU cache in all cases [Reineke, 2014]

# State of the Art Techniques

---

- Focus Blocks approach proposed by Altmeyer and Davis [6]
- A number of memory blocks are focused and analysed by exhaustive search
- Others are analysed by previous method
- Not dominated by LRU analysis



# State of the Art Techniques

---

- Weaknesses of Focus Blocks
  - Computationally expensive
  - Increasing number of focus blocks can decrease accuracy
  - Size of distributions modelled increases with size of input
  - No May analysis



# Lossy Compression

---

- Lossy Compression is used to find what can be removed with little consequence
- In this case, apply lossy compression to states in exhaustive search

# Exhaustive Search

## Example

a	b	c	b	a	
$[x, x]$ $p=1$ $h(0)=1$	$[a, x]$ $p=1$ $h(0)=1$	$[a, b]$ $p=1/2$ $h(0)=1/2$	$[a, c]$ $p=1/4$ $h(0)=1/4$	$[a, b]$ $p=1/8$ $h(0)=1/8$	$[a, c]$ $p=6/16$ $h(0)=2/16$ $h(1)=4/16$
		$[b, x]$ $p=1/2$ $h(0)=1/2$	$[b, c]$ $p=2/4$ $h(0)=2/4$	$[b, c]$ $p=6/8$ $h(0)=2/8$ $h(1)=4/8$	$[a, b]$ $p=9/16$ $h(0)=3/16$ $h(1)=6/16$
			$[c, x]$ $p=1/4$ $h(0)=1/4$	$[b, x]$ $p=1/8$ $h(0)=1/8$	$[a, x]$ $p=1/16$ $h(0)=1/16$

# Exhaustive Search Example

a	b	c	b	a	
[x, x] p=1 h(0)=1	[a, x] p=1 h(0)=1	[a, b] p=1/2 h(0)=1/2	[a, c] p=1/4 h(0)=1/4	[a, b] p=1/8 h(0)=1/8	[a, c] p=6/16 h(0)=2/16 h(1)=4/16
		[b, x] p=1/2 h(0)=1/2	[b, c] p=2/4 h(0)=2/4	[b, c] p=6/8 h(0)=2/8 h(1)=4/8	[a, b] p=9/16 h(0)=3/16 h(1)=6/16
			[c, x] p=1/4 h(0)=1/4	[b, x] p=1/8 h(0)=1/8	[a, x] p=1/16 h(0)=1/16

# Exhaustive Search Example

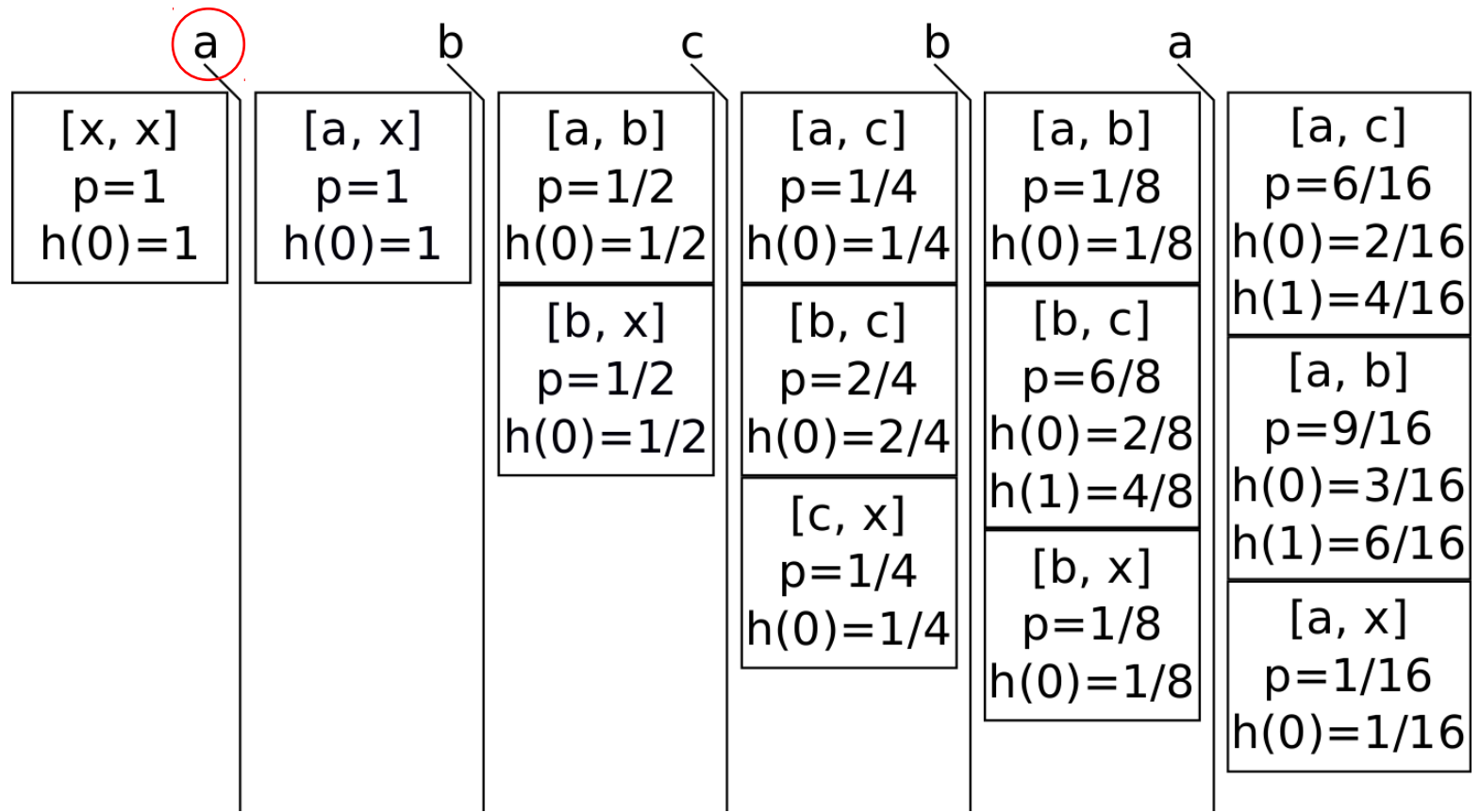
a	b	c	b	a	
<div>[x, x] p=1 h(0)=1</div>	<div>[a, x] p=1 h(0)=1</div>	<div>[a, b] p=1/2 h(0)=1/2</div>	<div>[a, c] p=1/4 h(0)=1/4</div>	<div>[a, b] p=1/8 h(0)=1/8</div>	<div>[a, c] p=6/16 h(0)=2/16 h(1)=4/16</div>
		<div>[b, x] p=1/2 h(0)=1/2</div>	<div>[b, c] p=2/4 h(0)=2/4</div>	<div>[b, c] p=6/8 h(0)=2/8 h(1)=4/8</div>	<div>[a, b] p=9/16 h(0)=3/16 h(1)=6/16</div>
			<div>[c, x] p=1/4 h(0)=1/4</div>	<div>[b, x] p=1/8 h(0)=1/8</div>	<div>[a, x] p=1/16 h(0)=1/16</div>

# Exhaustive Search Example

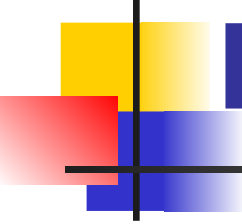
a	b	c	b	a	
<div>[x, x] p=1 h(0)=1</div>	<div>[a, x] p=1 h(0)=1</div>	<div>[a, b] p=1/2 h(0)=1/2</div>	<div>[a, c] p=1/4 h(0)=1/4</div>	<div>[a, b] p=1/8 h(0)=1/8</div>	<div>[a, c] p=6/16 h(0)=2/16 h(1)=4/16</div>
		<div>[b, x] p=1/2 h(0)=1/2</div>	<div>[b, c] p=2/4 h(0)=2/4</div>	<div>[b, c] p=6/8 h(0)=2/8 h(1)=4/8</div>	<div>[a, b] p=9/16 h(0)=3/16 h(1)=6/16</div>
			<div>[c, x] p=1/4 h(0)=1/4</div>	<div>[b, x] p=1/8 h(0)=1/8</div>	<div>[a, x] p=1/16 h(0)=1/16</div>

# Exhaustive Search

## Example



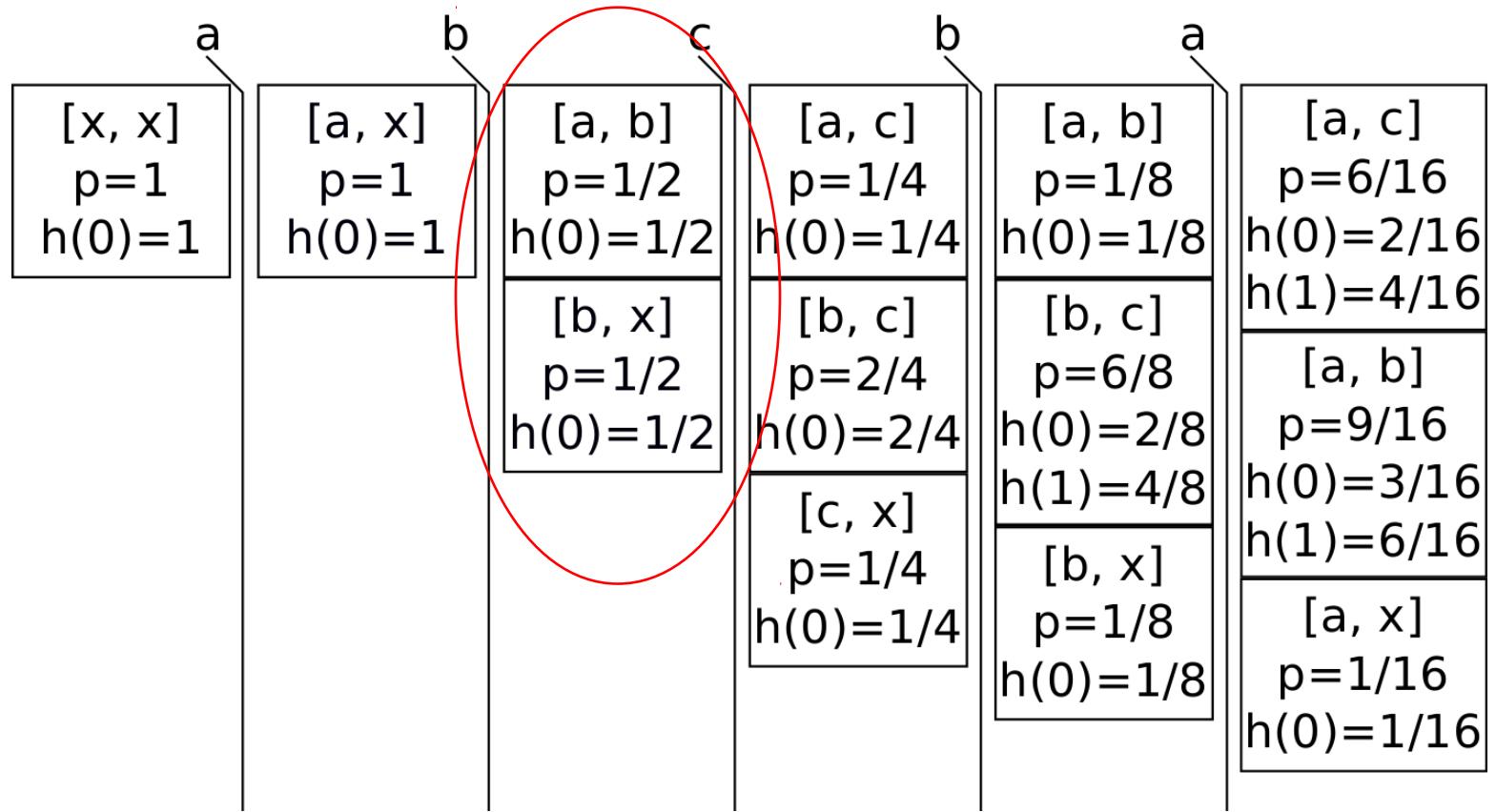
# Exhaustive Search Example



$[x, x]$ $p=1$ $h(0)=1$	$[a, x]$ $p=1$ $h(0)=1$	$[a, b]$ $p=1/2$ $h(0)=1/2$ <hr/> $[b, x]$ $p=1/2$ $h(0)=1/2$	$[a, c]$ $p=1/4$ $h(0)=1/4$ <hr/> $[b, c]$ $p=2/4$ $h(0)=2/4$ <hr/> $[c, x]$ $p=1/4$ $h(0)=1/4$	$[a, b]$ $p=1/8$ $h(0)=1/8$ <hr/> $[b, c]$ $p=6/8$ $h(0)=2/8$ $h(1)=4/8$ <hr/> $[b, x]$ $p=1/8$ $h(0)=1/8$	$[a, c]$ $p=6/16$ $h(0)=2/16$ $h(1)=4/16$ <hr/> $[a, b]$ $p=9/16$ $h(0)=3/16$ $h(1)=6/16$ <hr/> $[a, x]$ $p=1/16$ $h(0)=1/16$
-------------------------------	-------------------------------	--	---	---	---



# Exhaustive Search Example



# Exhaustive Search Example

a	b	c	b	a	
<div><div>[x, x] p=1 h(0)=1</div></div>	<div><div>[a, x] p=1 h(0)=1</div></div>	<div><div>[a, b] p=1/2 h(0)=1/2</div><div>[b, x] p=1/2 h(0)=1/2</div></div>	<div><div>[a, c] p=1/4 h(0)=1/4</div><div>[b, c] p=2/4 h(0)=2/4</div><div>[c, x] p=1/4 h(0)=1/4</div></div>	<div><div>[a, b] p=1/8 h(0)=1/8</div><div>[b, c] p=6/8 h(0)=2/8 h(1)=4/8</div><div>[b, x] p=1/8 h(0)=1/8</div></div>	<div><div>[a, c] p=6/16 h(0)=2/16 h(1)=4/16</div><div>[a, b] p=9/16 h(0)=3/16 h(1)=6/16</div><div>[a, x] p=1/16 h(0)=1/16</div></div>

# Exhaustive Search Example

$[x, x]$ $p=1$ $h(0)=1$	$[a, x]$ $p=1$ $h(0)=1$	$[a, b]$ $p=1/2$ $h(0)=1/2$ <hr/> $[b, x]$ $p=1/2$ $h(0)=1/2$	$[a, c]$ $p=1/4$ $h(0)=1/4$ <hr/> $[b, c]$ $p=2/4$ $h(0)=2/4$ <hr/> $[c, x]$ $p=1/4$ $h(0)=1/4$	$[a, b]$ $p=1/8$ $h(0)=1/8$ <hr/> $[b, c]$ $p=6/8$ $h(0)=2/8$ $h(1)=4/8$ <hr/> $[b, x]$ $p=1/8$ $h(0)=1/8$	$[a, c]$ $p=6/16$ $h(0)=2/16$ $h(1)=4/16$ <hr/> $[a, b]$ $p=9/16$ $h(0)=3/16$ $h(1)=6/16$ <hr/> $[a, x]$ $p=1/16$ $h(0)=1/16$
-------------------------------	-------------------------------	--	---	---	---

# Exhaustive Search Example

<p>a</p> <p>[x, x] p=1 h(0)=1</p>	<p>b</p> <p>[a, x] p=1 h(0)=1</p>	<p>c</p> <p>[a, b] p=1/2 h(0)=1/2</p> <p>[b, x] p=1/2 h(0)=1/2</p>	<p>b</p> <p>[a, c] p=1/4 h(0)=1/4</p> <p>[b, c] p=2/4 h(0)=2/4</p> <p>[c, x] p=1/4 h(0)=1/4</p>	<p>a</p> <p>[a, b] p=1/8 h(0)=1/8</p> <p>[b, c] p=6/8 h(0)=2/8 h(1)=4/8</p> <p>[b, x] p=1/8 h(0)=1/8</p>	<p>[a, c] p=6/16 h(0)=2/16 h(1)=4/16</p> <p>[a, b] p=9/16 h(0)=3/16 h(1)=6/16</p> <p>[a, x] p=1/16 h(0)=1/16</p>
---	---	--	---	--	--



# What to compress

---

- Problem: All information is potentially valuable
- Solution: Decide based on context when information is not likely to be valuable

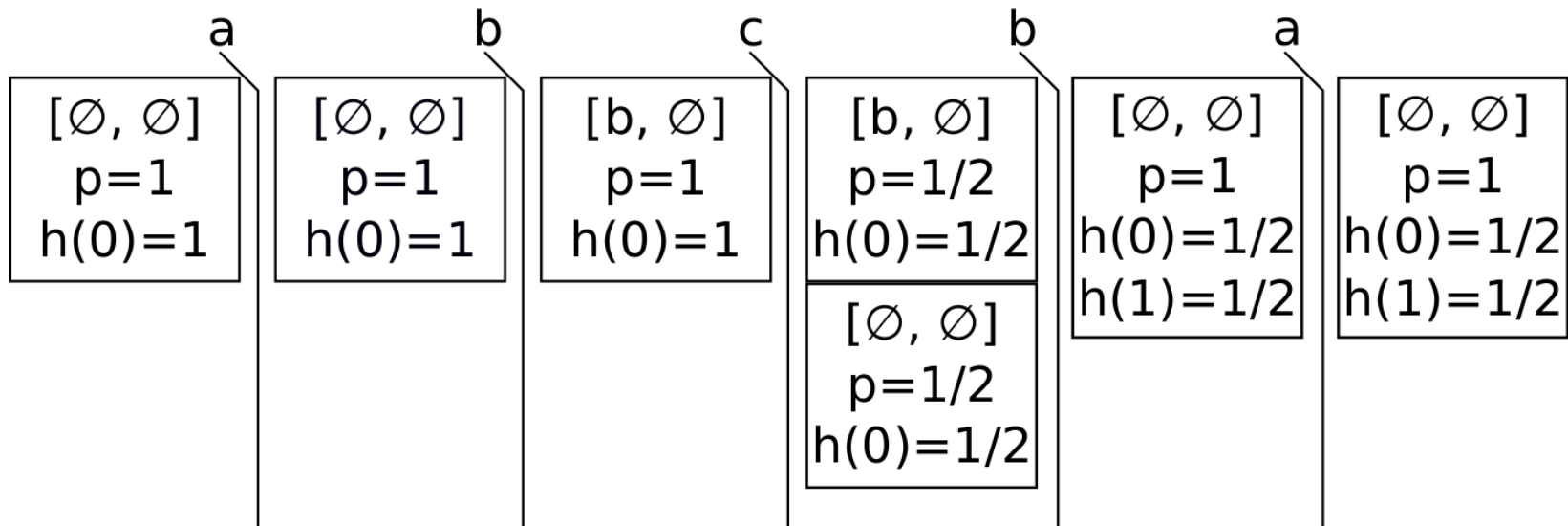
# Compressing Memory Blocks

- Want to discard least important memory blocks
- Assume that importance correlates to hit probability
- Define  $\emptyset$  to be an unknown memory block

# Compressing Memory Blocks

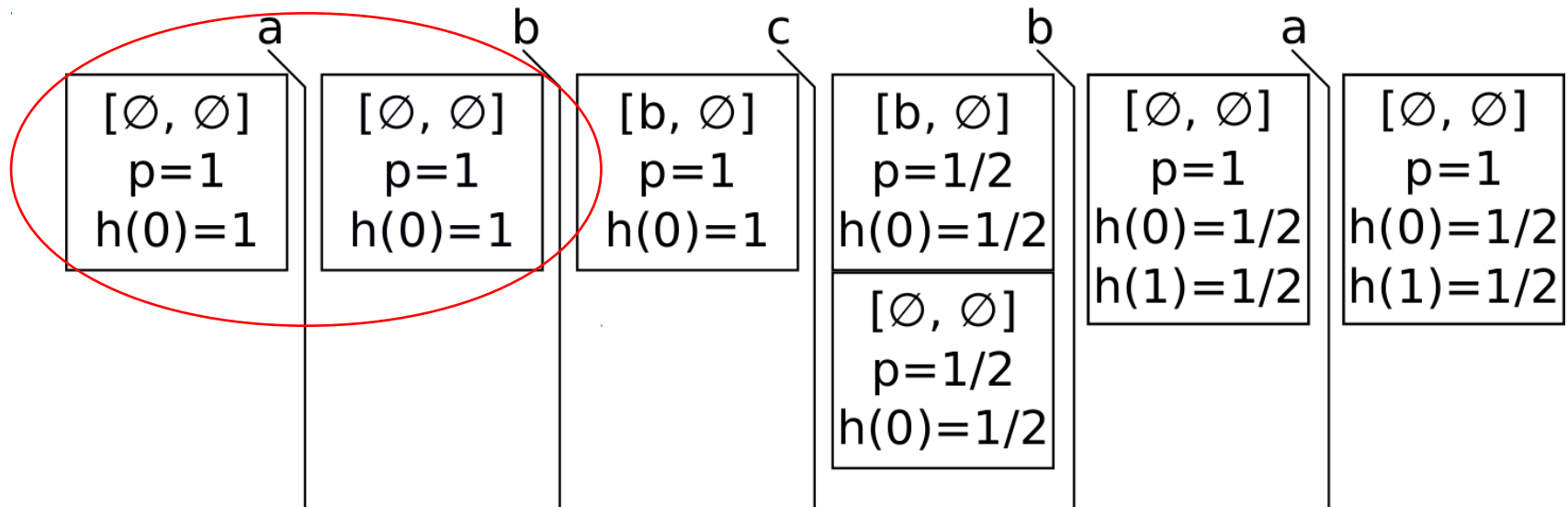
- If a memory block isn't used again in sufficient time, it can be inferred it's hit probability will become low, and therefore it isn't important
  - FRD(x): Replace any memory block whose forward reuse distance is  $> x$  with  $\emptyset$

# Example - FRD(2)

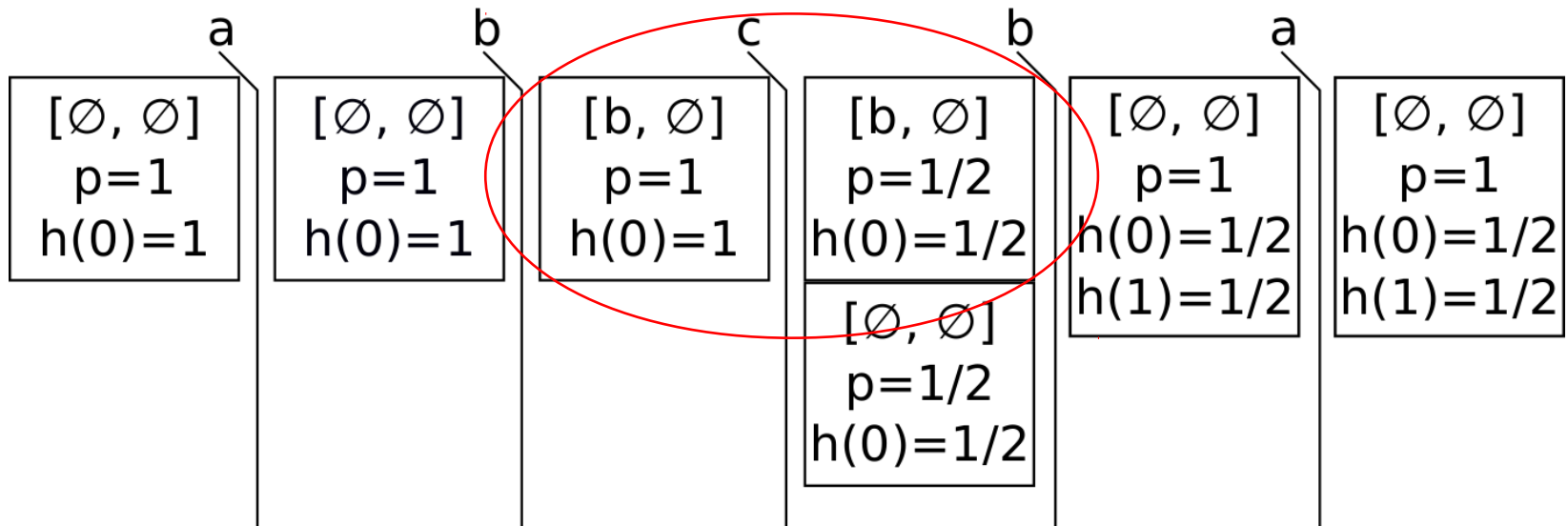




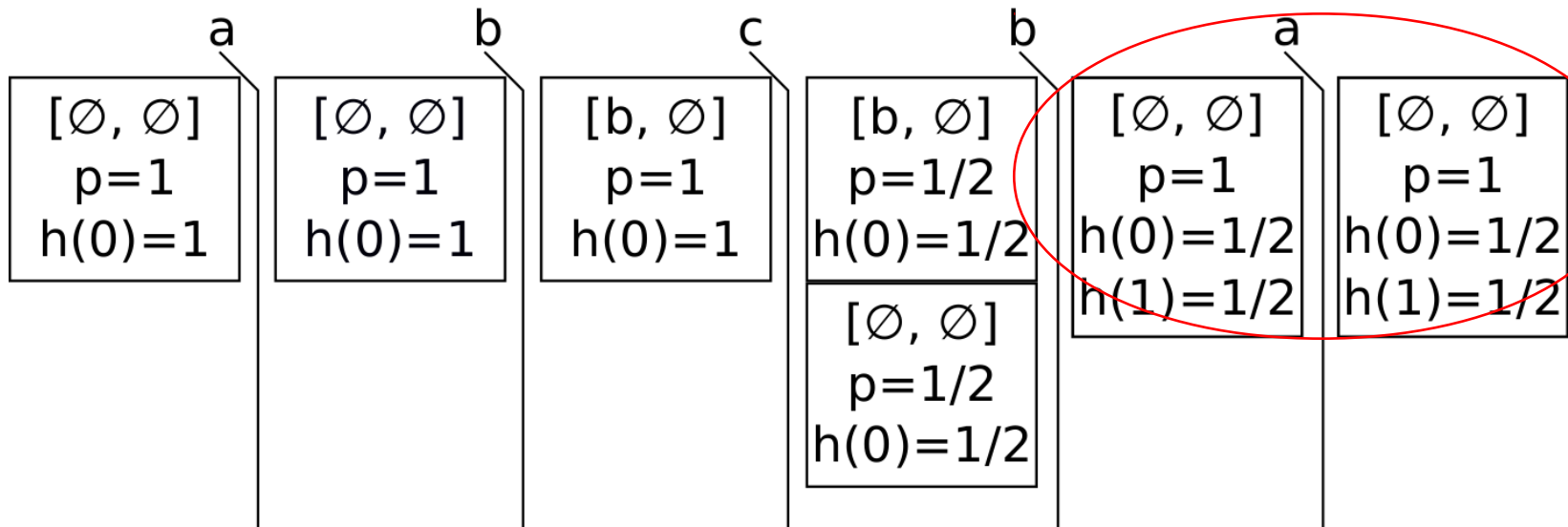
# Example - FRD(2)



# Example - FRD(2)



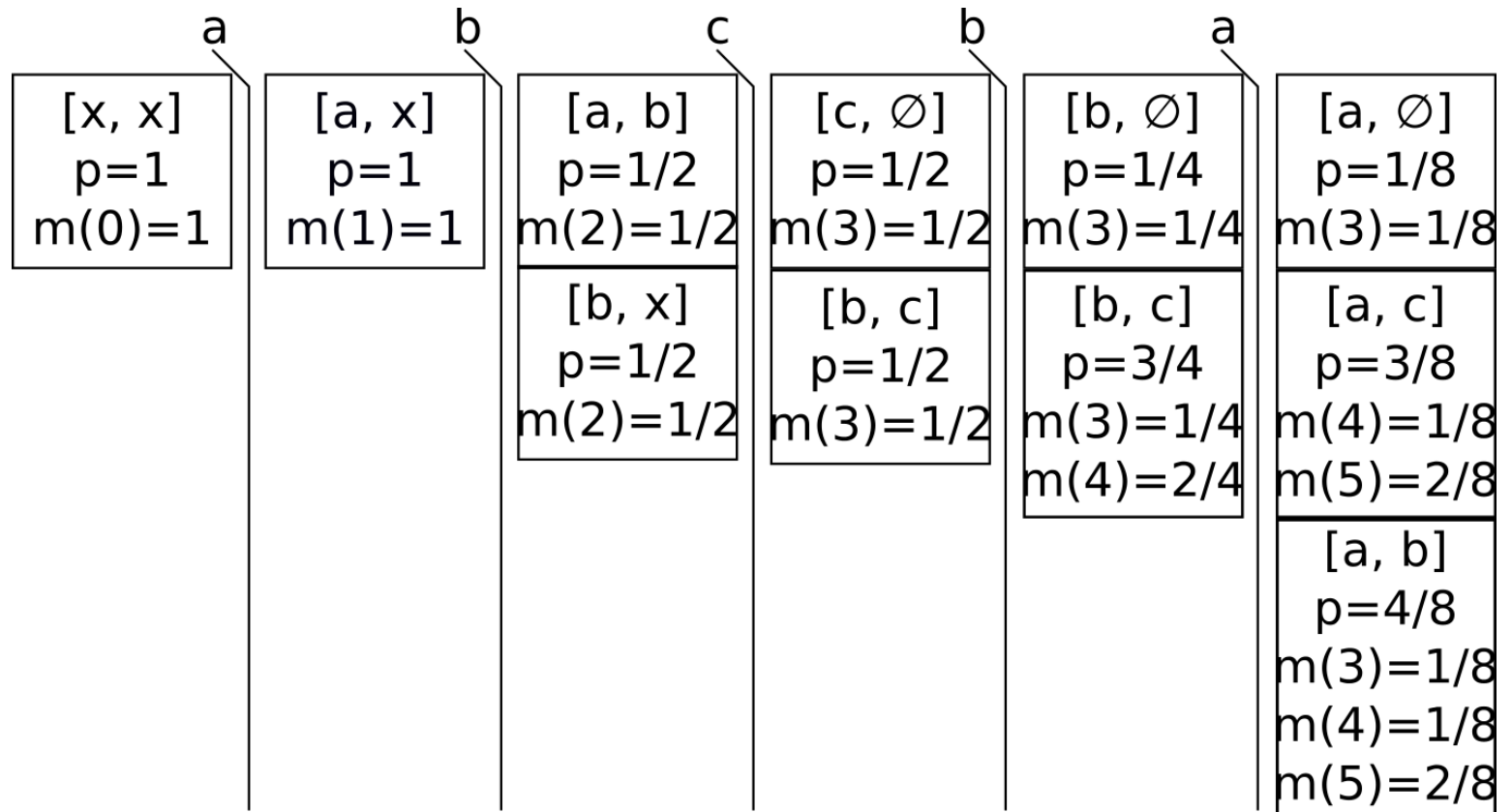
# Example - FRD(2)



# Compressing Memory Blocks

- Or, simply calculate the hit probability of elements in cache
  - PRB(x): Replace any memory block with a hit probability of  $< x$  with  $\emptyset$
  - Not as aggressive as FRD

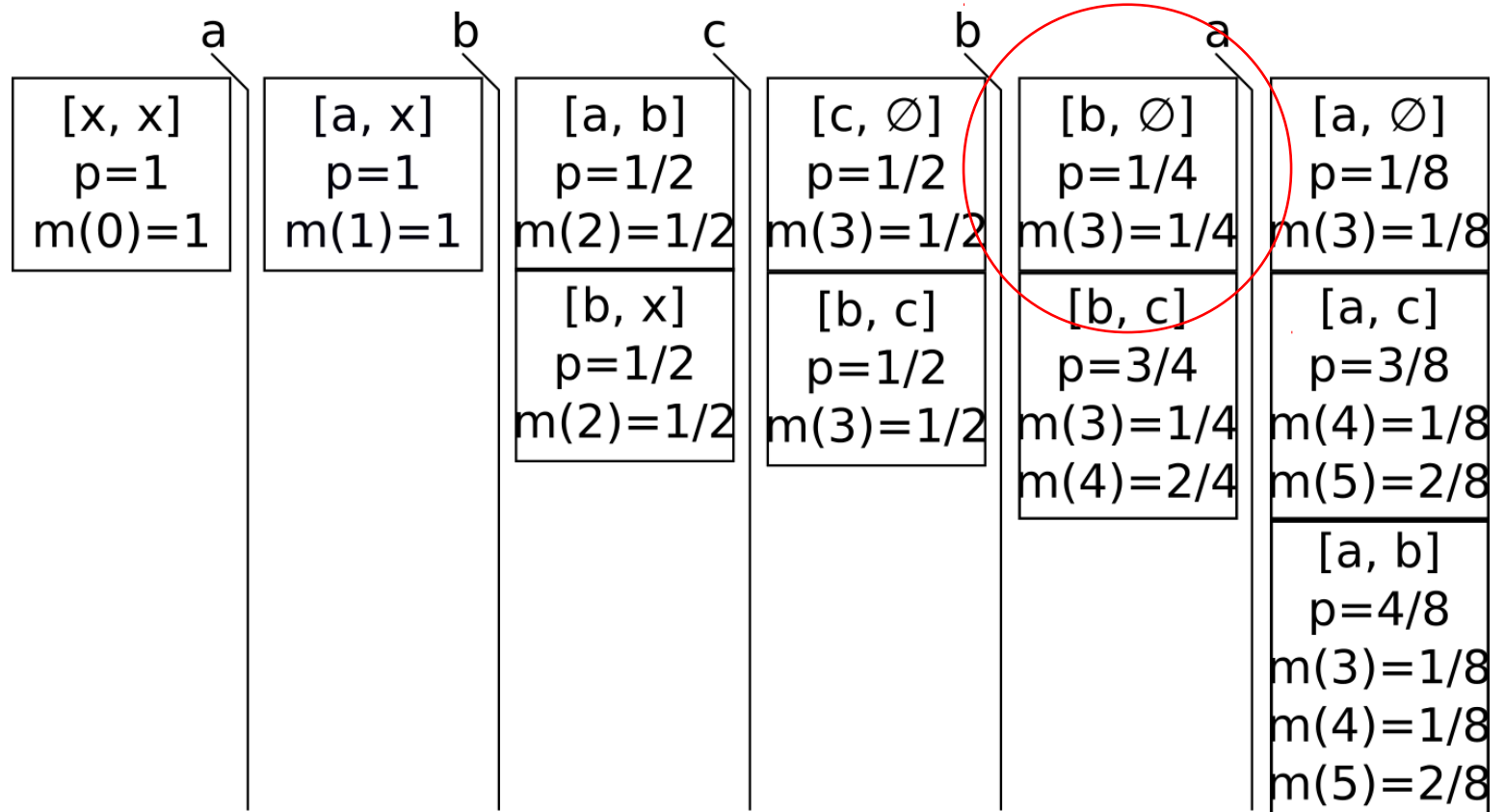
# Example – PRB(0.5)



# Example – PRB(0.5)

<p>a</p> <p><math>[x, x]</math>  <math>p=1</math>  <math>m(0)=1</math></p>	<p>b</p> <p><math>[a, x]</math>  <math>p=1</math>  <math>m(1)=1</math></p>	<p>c</p> <p><math>[a, b]</math>  <math>p=1/2</math>  <math>m(2)=1/2</math></p> <p><math>[b, x]</math>  <math>p=1/2</math>  <math>m(2)=1/2</math></p>	<p>b</p> <p><math>[c, \emptyset]</math>  <math>p=1/2</math>  <math>m(3)=1/2</math></p> <p><math>[b, c]</math>  <math>p=1/2</math>  <math>m(3)=1/2</math></p>	<p>a</p> <p><math>[b, \emptyset]</math>  <math>p=1/4</math>  <math>m(3)=1/4</math></p> <p><math>[b, c]</math>  <math>p=3/4</math>  <math>m(3)=1/4</math>  <math>m(4)=2/4</math></p>	<p><math>[a, \emptyset]</math>  <math>p=1/8</math>  <math>m(3)=1/8</math></p> <p><math>[a, c]</math>  <math>p=3/8</math>  <math>m(4)=1/8</math>  <math>m(5)=2/8</math></p> <p><math>[a, b]</math>  <math>p=4/8</math>  <math>m(3)=1/8</math>  <math>m(4)=1/8</math>  <math>m(5)=2/8</math></p>
--	--	--	--	---	--

# Example – PRB(0.5)





# Compressing Distributions

---

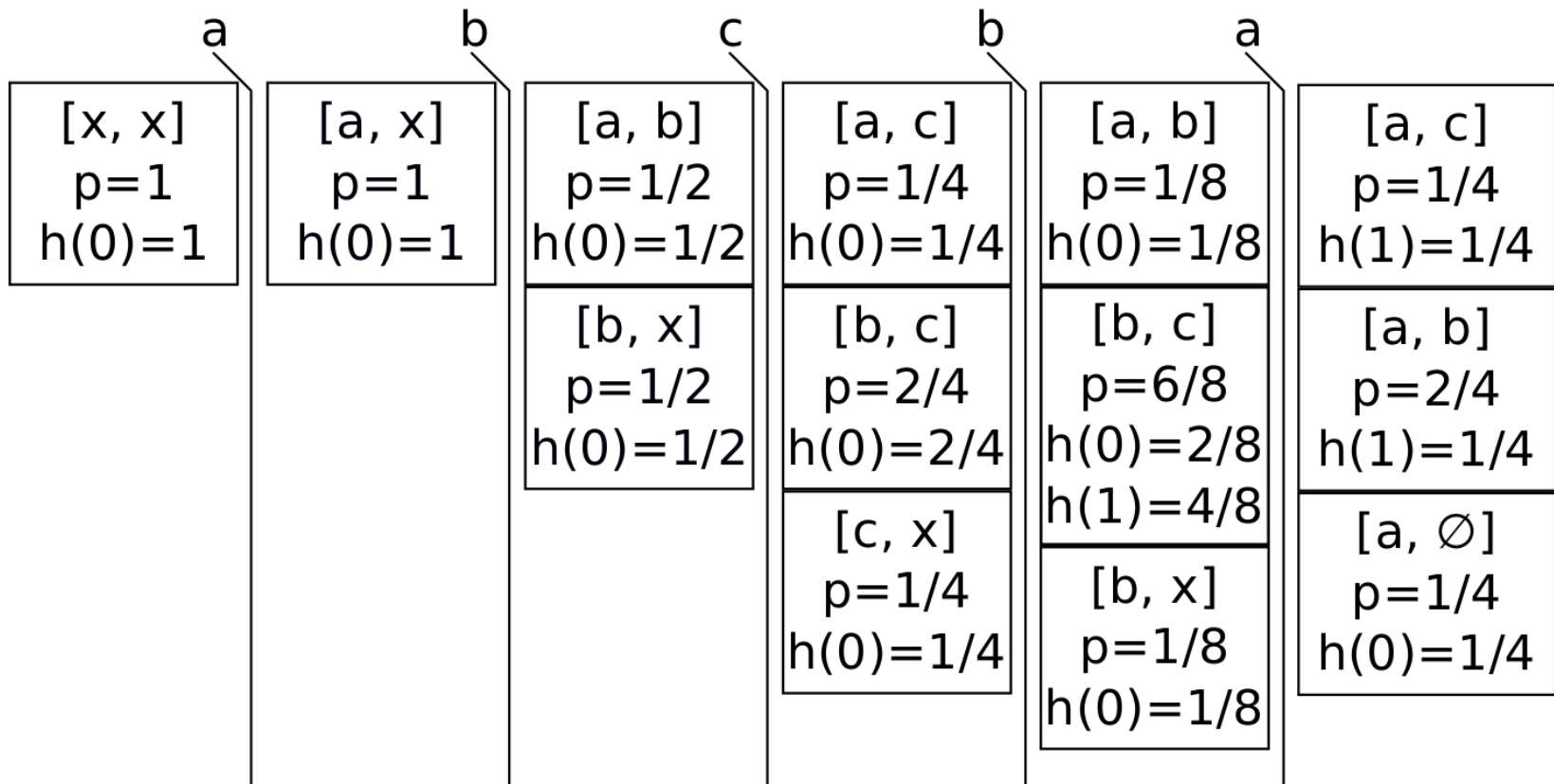
- We are interested in the tail of a distribution
- .. but not interested in the extreme tail of the distribution.
  - Compress any event in distribution that is sufficiently unlikely
    - e.g. probability  $< 10^{-9}$



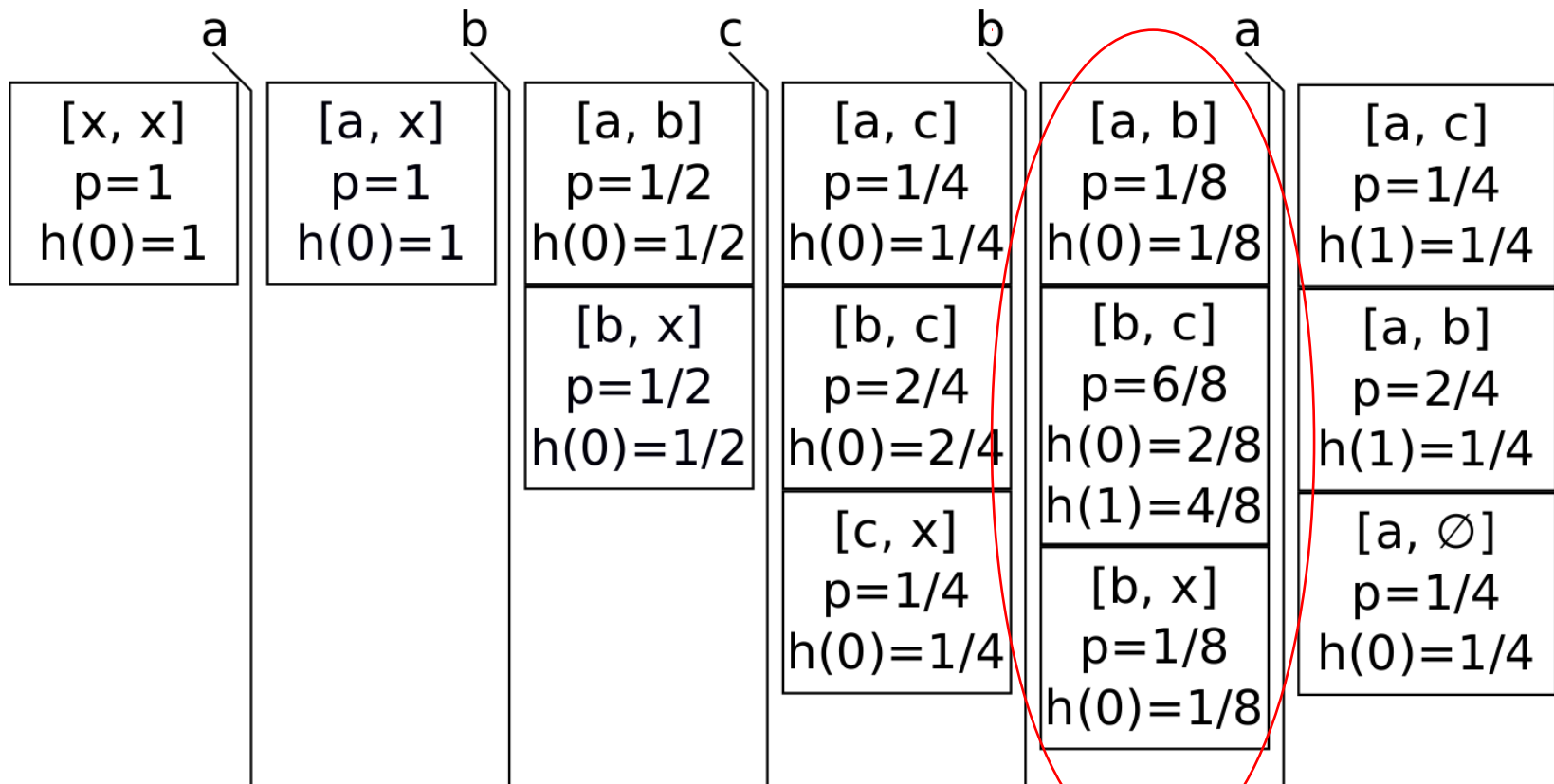
# Compressing Distributions

- Use fractions for probabilities  $\frac{a}{b}$
- If  $b$  exceeds a threshold  $\mathbf{a}$ , simplify by a fixed factor  $f$ 
  - $max(\{ \frac{x}{\lfloor \frac{b}{f} \rfloor} \mid \frac{x}{\lfloor \frac{b}{f} \rfloor} < \frac{a}{b} \})$
- Combine all probability 'lost' due to simplification and place into an upper bound state

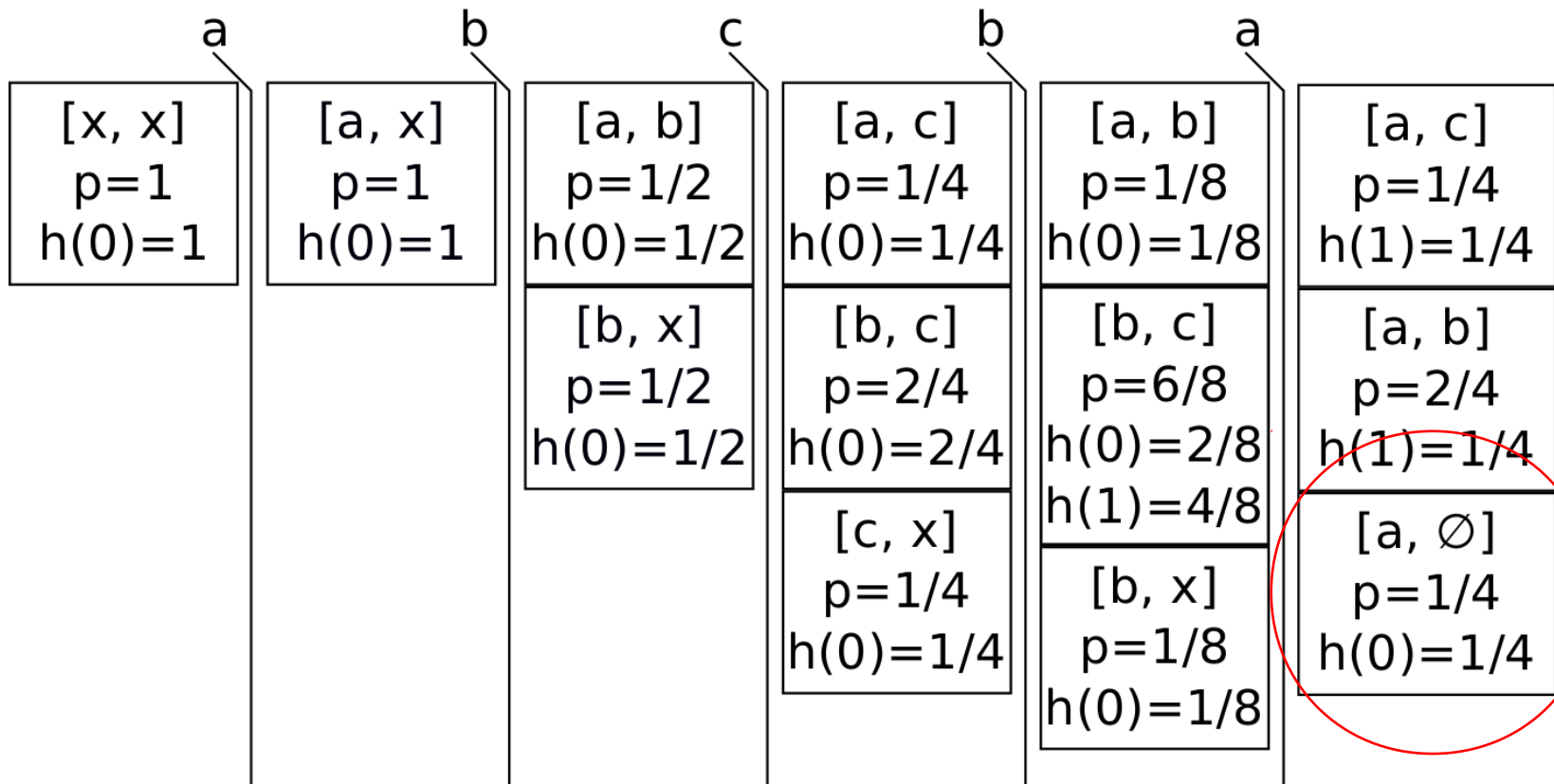
# Example $\alpha = 8, f = 2$



# Example $\alpha = 8, f = 4$



# Example $\alpha = 8, f = 2$





# New Technique

---

- Two proposed techniques
  - FRD – Forward Reuse Distance
  - PRB – Hit Probability
- Combines the FRD/PRB memory block compression strategies with distribution compression



# Evaluation

---

- 16-way Random Replacement Cache with cache line size 8
- Traces from Mälardalen Benchmarks
- Fixed parameters  $\alpha = 10^9$ ,  $t = 10^6$
- Variety of parameters for PRB and FRD methods



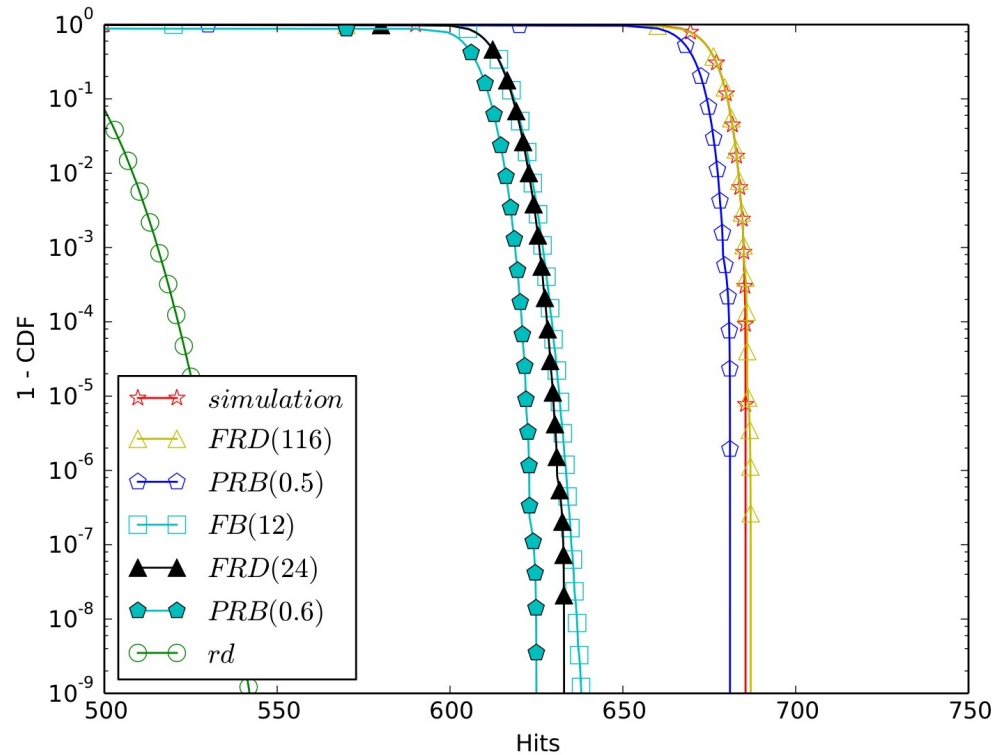
# Evaluation

---

- Compared against
  - 1 Billion Simulator Runs
  - Altmeyer and Davis' Focus Blocks method [6]
- All analyses run on moderately powerful laptop
  - (Does not include simulator runs)

# Evaluation – insertsort

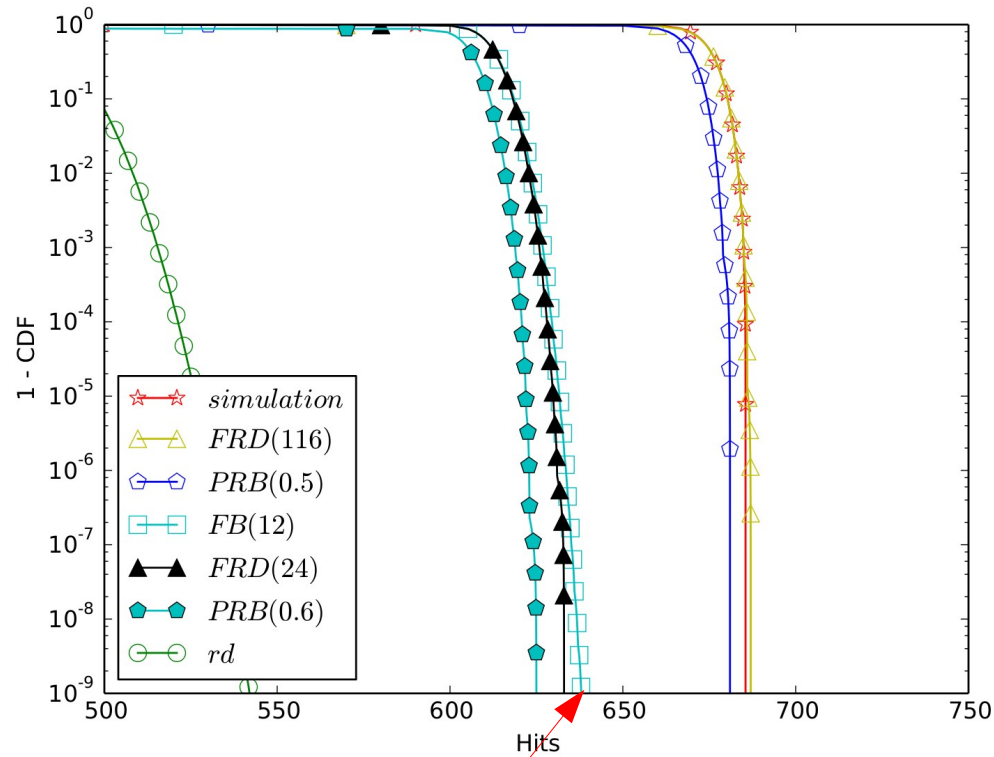
## hits





# Evaluation – insertsort

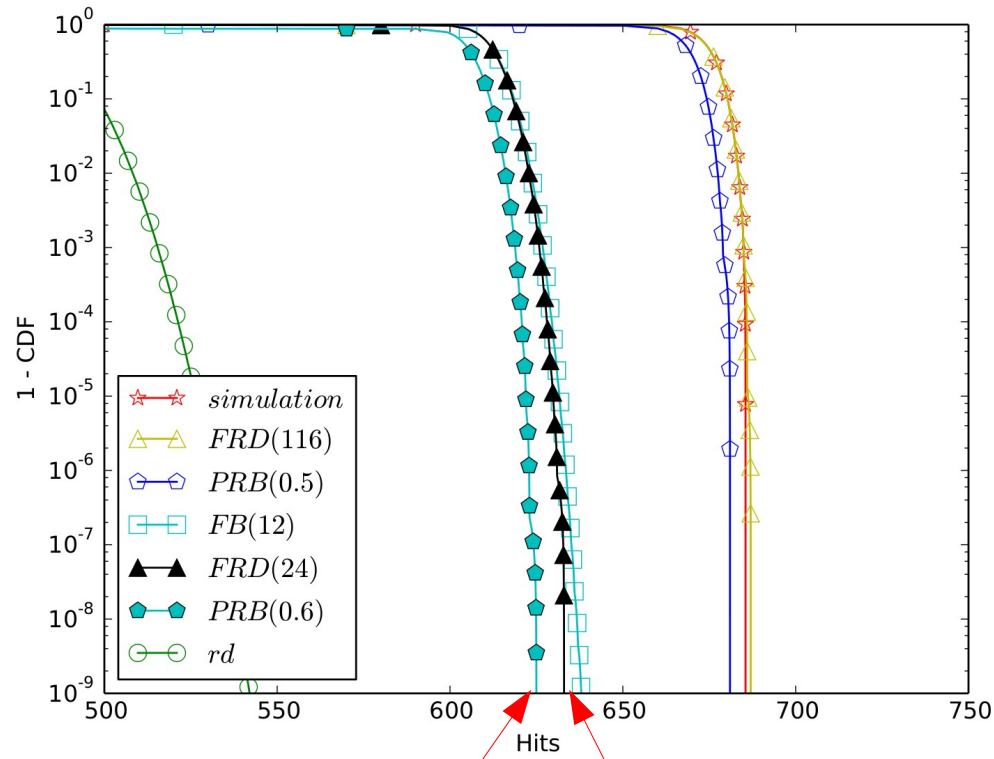
## hits



FB(12)

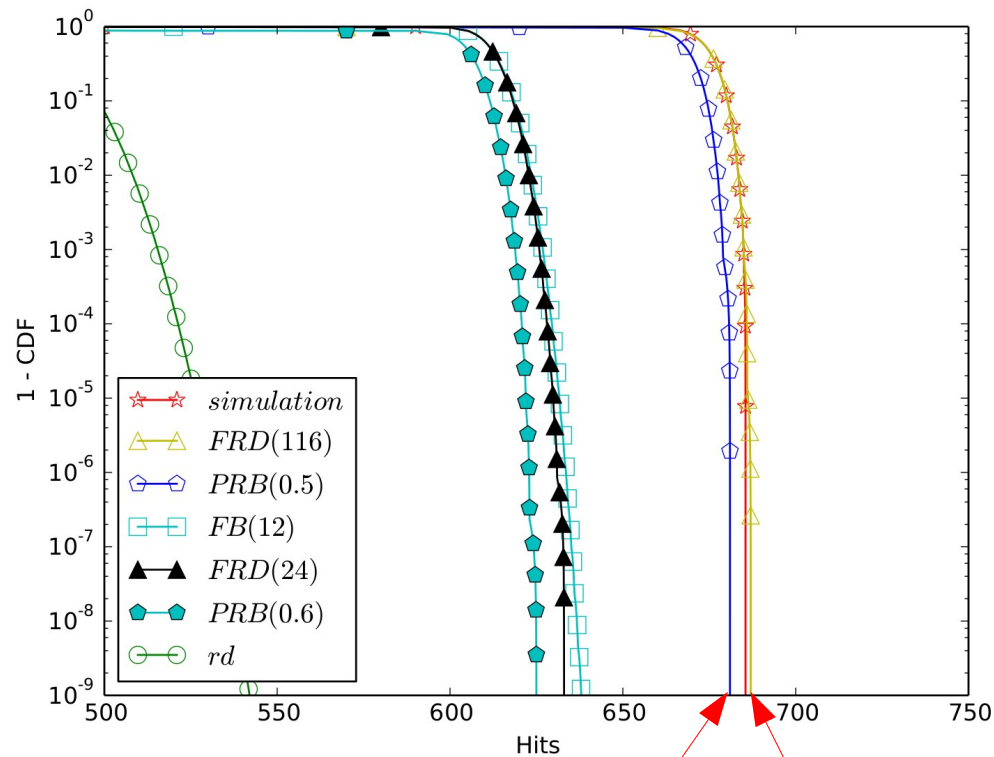
# Evaluation – insertsort

## hits



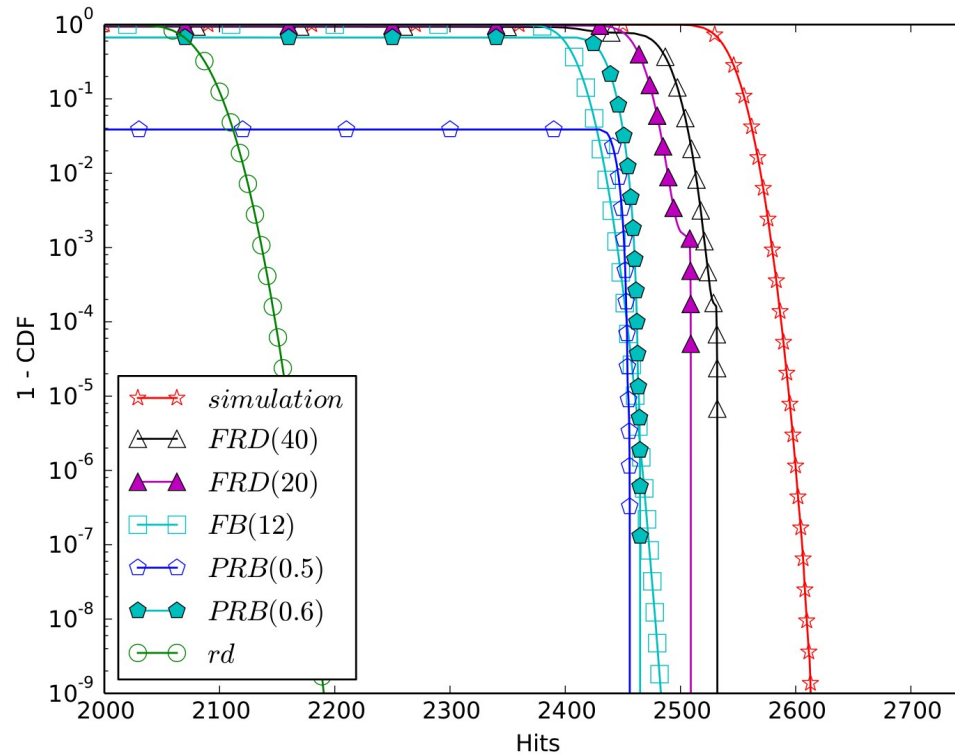
PRB(0.5) FRD(24)

# Evaluation – insertsort



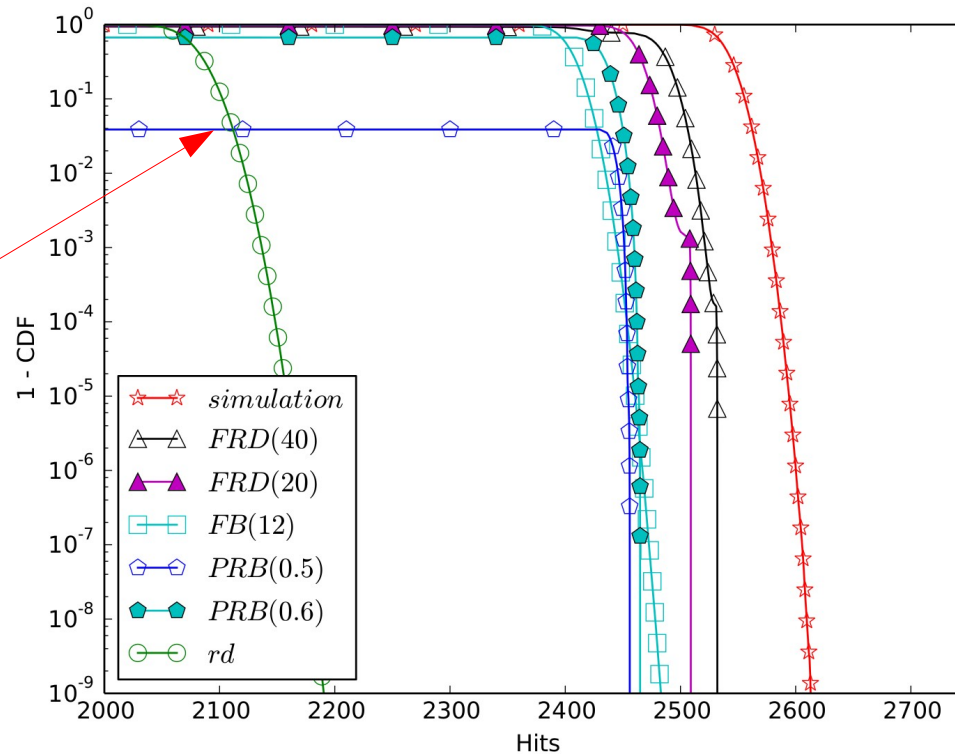
PRB(0.6) FRD(116)

# Evaluation – fir hits



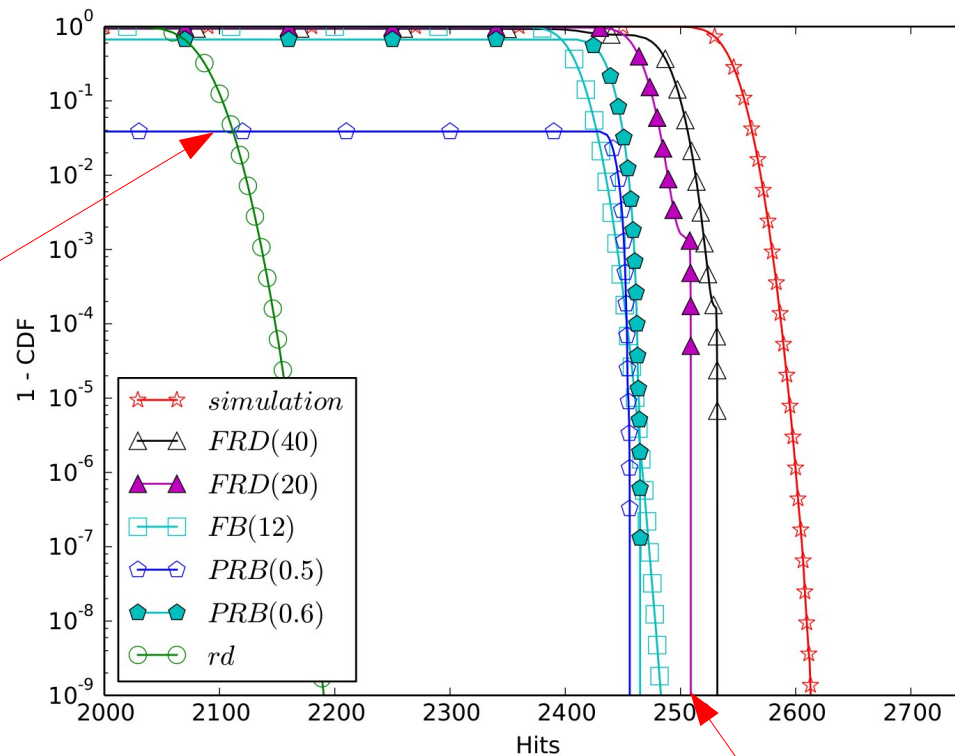
# Evaluation – fir hits

At high probability, compression techniques are outperformed



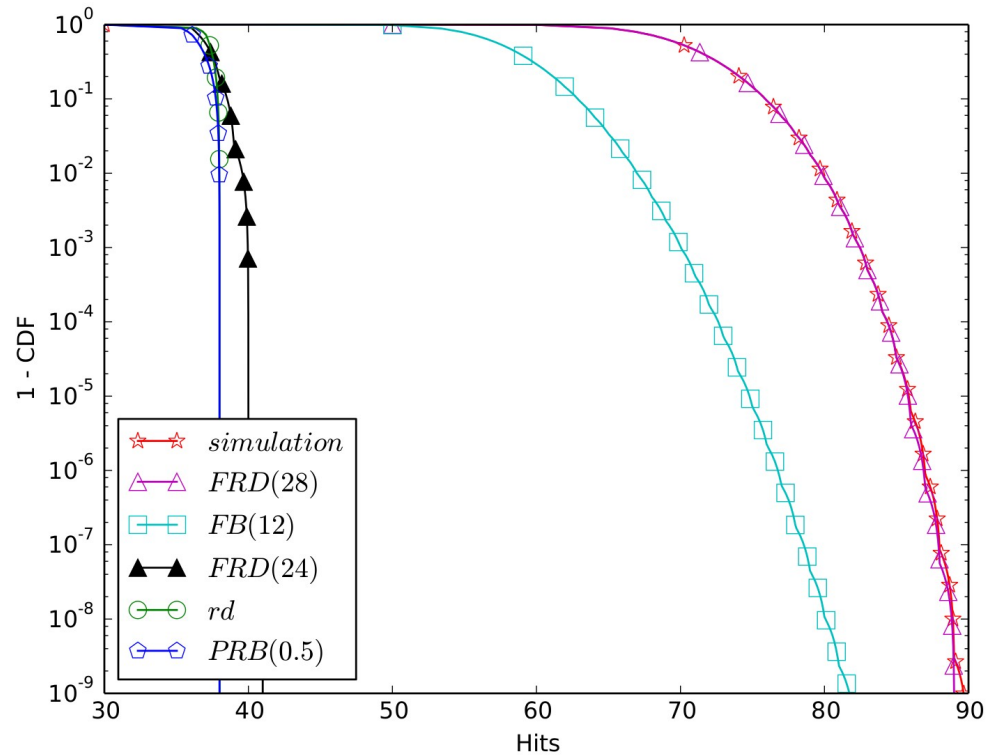
# Evaluation – fir hits

At high probability, compression techniques are outperformed

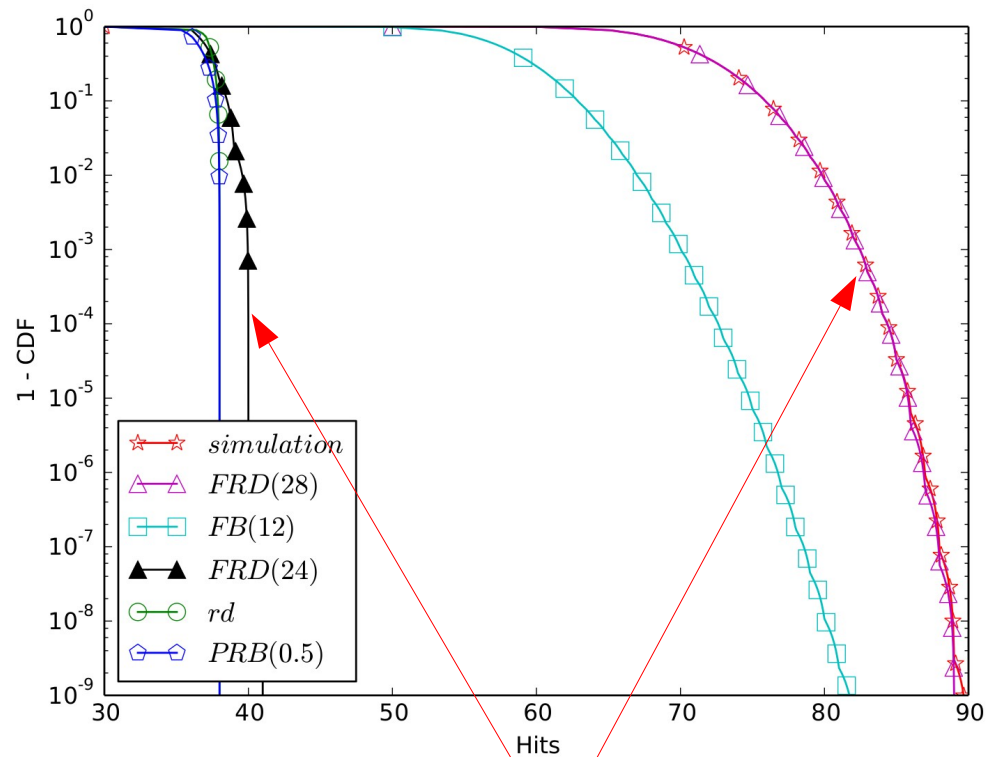


To stay ahead at higher accuracy, would need greater  $\alpha$  parameter

# Evaluation – bs hits



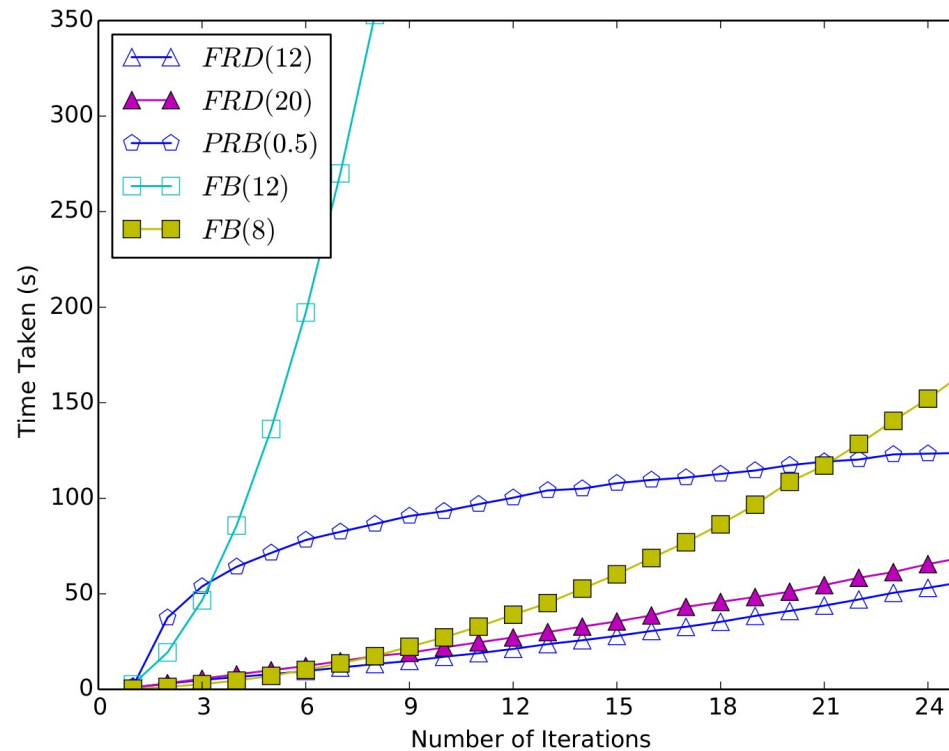
# Evaluation – bs hits



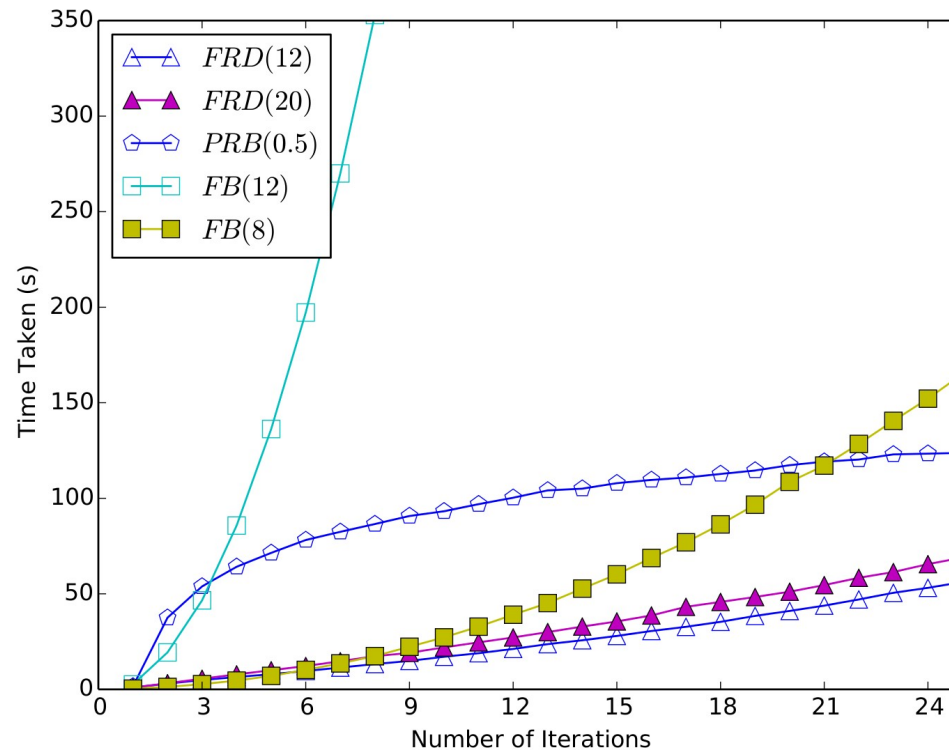
Small difference of parameter can make a large difference



# Evaluation – execution time for iterations of fibcall

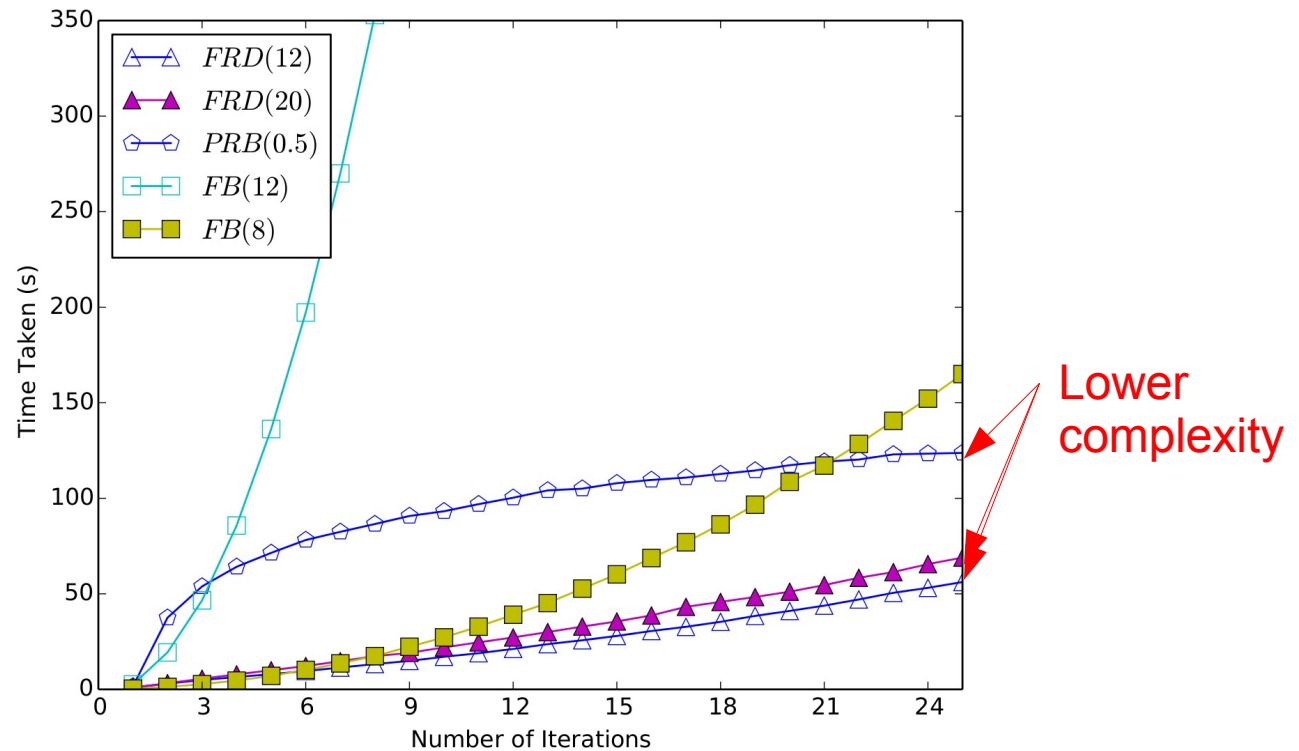


# Evaluation – execution time for iterations of fibcall

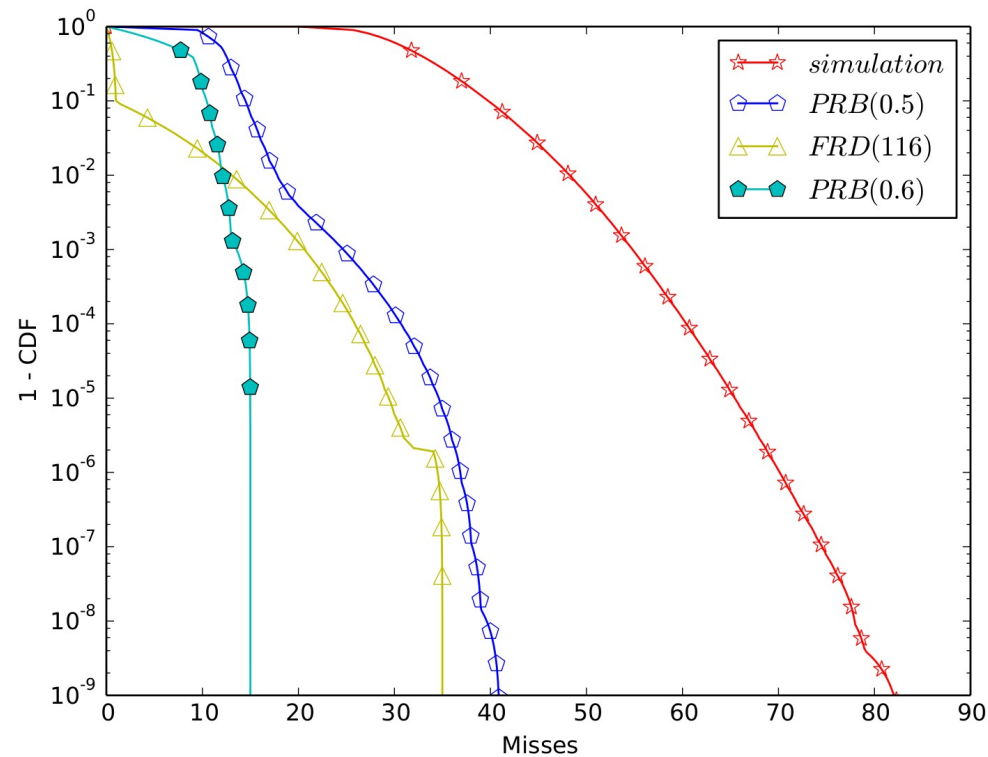


All parameters have very similar accuracy, apart from FB(8)

# Evaluation – execution time for iterations of fibcall

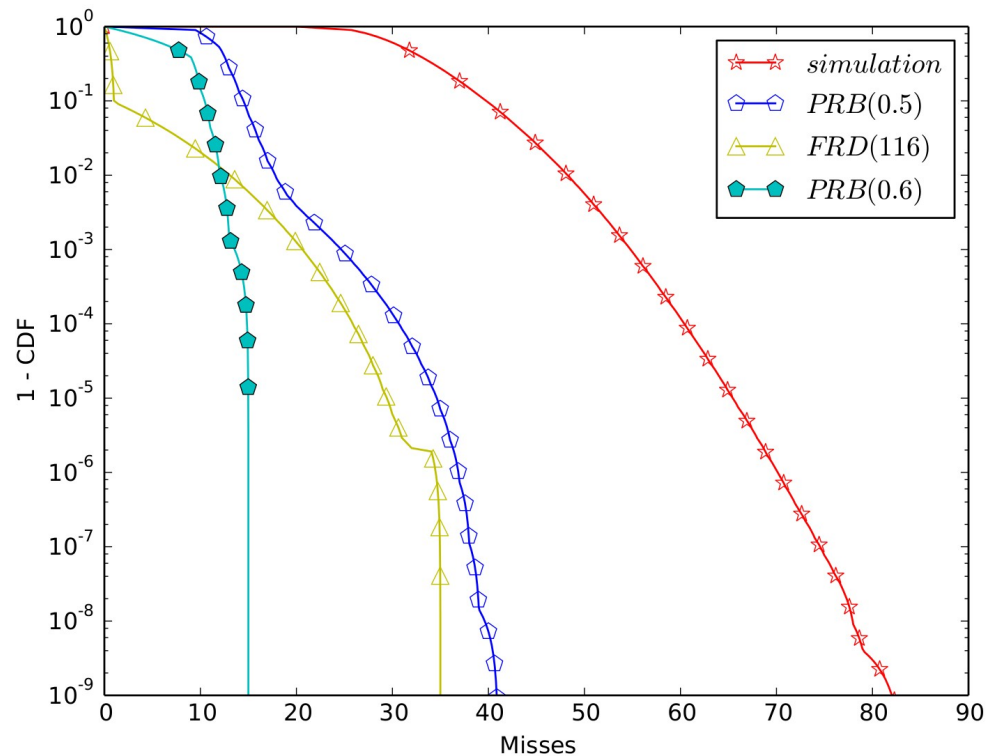


# Evaluation – insertsort misses

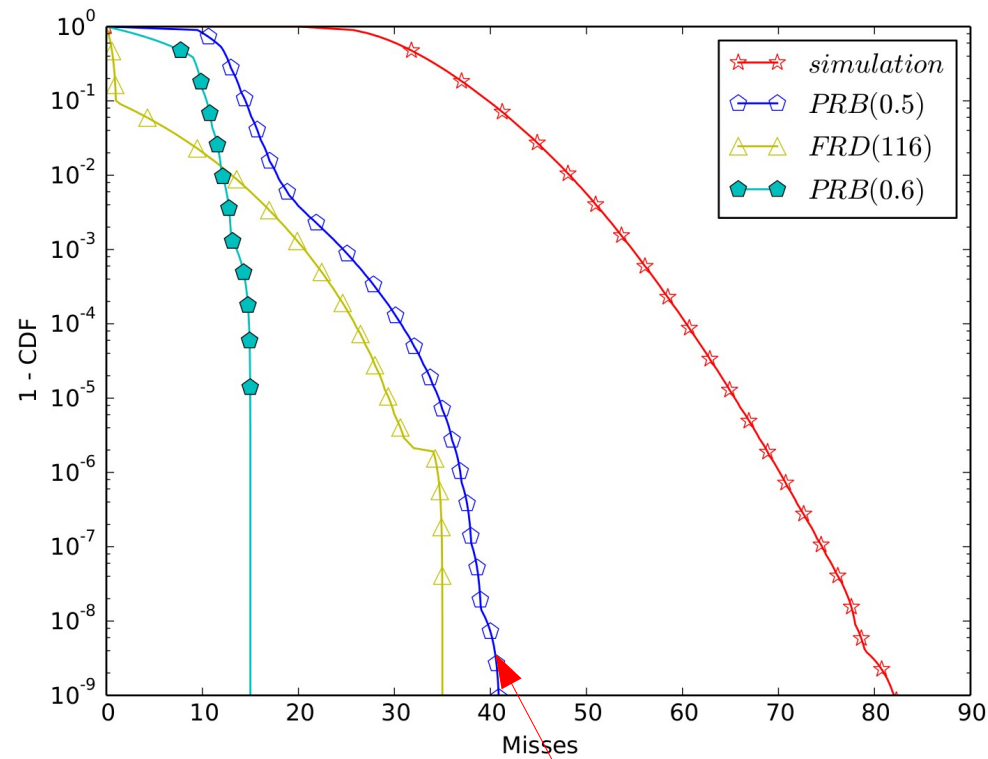


# Evaluation – insertsort misses

FRD < 116  
gives near  
zero Misses



# Evaluation – insertsort misses



PRB now outperforms FRD



# Conclusions

---

- Parameters improve accuracy in a predictable way
- Significant improvements over previous methods in accuracy, speed and memory usage
- Demonstrates a May Analysis for a Random Replacement cache is possible



# Future Work

---

- “Fixed Effort” compression
  - Current technique is analogous to “Fixed Quality” compression
  - “Fixed Effort” is analogous to “Fixed Bitrate”
  - Idea: Given finite time, calculate best possible result
- Extension to multipath





# Any Questions?

---